iMUNC 2023

Background Guide

iCandy

Candy Land

Chair: Amy, Trent

Crisis Director: Izzy, Kadiza, Mario

Dais Letters

Hi! My name is Kadiza and I am one of the crisis directors in this committee. I have been doing Model UN since my Freshman year. MUN has been a really fun experience for me, especially at the NYC iSchool because of how collaborative and creative it is. So far, I have been a crisis director for a committee that a fellow MUN member and I created and did during the club. Outside of Model UN, I write for iNews (iSchool's newspaper) and in my free time, I enjoy reading (especially thriller novels). I am looking forward to seeing our committee in action as I had a lot of fun collaborating on it and I can't wait to see how it turns out!

Sincerely,

Kadiza Aktar (she/her)

kadiza.aktar24@nycischool.org

Hello! Welcome to this document and welcome to iMUNC! My name is Izzy, I am an iSchool junior and I have been in Model UN for a little over a year now. I'm on the basketball team (go Lions), and have two cats (who I would be happy to tell you all about). This is my first time being on iMUNC staff and I am very excited. I can't wait to see what you do with our Candyland world, and I hope you passionately and dramatically play these roles so this can be an enjoyable and exciting experience for everyone involved!

> Sincerely, Izzy Aptekar (they/them) isobel.aptekar24@nycischool.org

Hey! Welcome to IMUNC-one of the best conferences ever! My name is Mario Ilievski and I am currently a Senior at the iSchool. This is my last IMUNC conference and I am so excited to share with all of you. I have been doing Module UN for three years now and I have enjoyed being a delegate and a crisis director. As a senior, I am currently enjoying what high school has to offer as I look forward to making the next big step towards my college career. I can't wait to see you all soon-you're gonna crush it!

Sincerely,

Mario Ilievski (He/Him) Mario.Ilievski23@nycischool.org

Hello esteemed delegates!! I am delighted to welcome you all to iCandy for the 7th session of iMUNC! My name is Amy Almonte, and I'm a sophomore here at the iSchool. This is my first time co-chairing a committee, so I am very excited to see what you all bring to the table! I've been a part of iSchools MUN team for about a year now, and also have been a part of our schools debate team since the beginning of my freshman year. Outside of school extracurriculars, I enjoy cooking new dishes and dabbling in pottery every now and then. I'm planning on studying political science after I graduate, so I find experiences like these (iMUNC) to be very valuable and so much fun to experience. I wish you all get as much fulfillment out of this committee as I do! I'm eager to see how you all solve this crisis. Our team spent a lot of time crafting this guide to the best of its abilities for you all, so we truly hope you have a great time at this conference. Can't wait to meet you!

Best,

Amy Almonte (she/they) amy.almonte25@nycischool.org

Hello! Welcome to iMUNC, one of the best Model UN conferences you will ever go to! My name is Trent Ford, I am a Junior at the iSchool and I am also the Director of Content for iMUNC 2023. I am one of the aquarium club presidents at iSchool as well as a member of the debate team. Outside of school I play Magic the Gathering, do Stand Up comedy, and am a ski instructor. I started my Model UN career in 9th grade over zoom, and as the years passed I have come to love Model UN more and more! I will be co-chairing this committee along with Amy Almonte. This is my second year being staff at iMUNC and can't wait to see what you all come up with!

Sincerely,

Trent Ford (He/Him)
<u>Trent.Ford24@nycischool.org</u>

Secretariat Notes

Hello everyone, thank you all for coming to iMUNC 2023! My name is Caroline Mulcahy, I am a senior at the iSchool and the Co-Secretary general of iMUNC. I've been in Model UN here for as long as possible. I joined and stayed because MUN provided an outlet for creativity and the foundation for many friendships. We are so excited to have you all and we are working to make this the best experience possible for all of you. If you have any questions about the logistics of this conference please don't hesitate to reach out at <u>ischoolmunc@gmail.com</u>.

Thank you, Caroline Mulcahy

Hello all, I would like to personally like to thank you all for coming to iMUNC 2023! My name is Trent Ford, I am a Junior at the iSchool and the other Co-Secretary general and Director of Content for iMUNC. I've been doing Model UN since freshman year when we had to do it over Zoom. I joined originally, because I was forced to go to my school's club fair and Model UN was the only club that really spoke out to me. The reason I stayed in Model UN was because of iMUNC 2021, so the fact that I am now running the conference is like a dream come true. I am beyond excited to have you all here and we are working to make this the best possible experience for you. If you have any questions about the conference or just want to tell us your excited please reach out at ischoolmunc@gmail.com

We will see you soon, Trent Ford

Accepted Documents

Crisis Note

This is a direct action taken by you as a delegate. They should be written as notes to the chair and must have three core pieces: what you want to do, how you are going to achieve it or what means you will use, and why you are trying to do it. This will help your chairs effectively build crisis narratives for you and will make more of what you want to happen come true. Notes can be written directly to the chair, or in character as the person/delegation you are representing.

Directive

This is an action taken by the whole committee, either collective action by each delegate or using a power vested in the whole committee. They have sponsors (who wrote it), signatories (who want to see it voted on—not necessarily supporting it), and operative clauses that specify what actions are being taken. Directives must be voted on, passed, and then will be implemented by the crisis team.

Communiqué

A communique is a communication sent by the whole committee to another person or group. They are a way of representing the interests of everyone to other groups you may be trying to work with or are bargaining with.

Press Release

A press release is an announcement from the committee to the public at large. It's a useful way to generate public sentiment, and some countries may demand them in the name of transparency at certain points.

Background:

In 1949, paranormal scientist Eleanor Abbott had a revolutionary idea. After she ate her kids' Halloween candy, she grabbed a piece of cardboard and just started drawing. Skimming through her daughter's coloring books, she made a group of fantasy characters, in a land of sugar, spice, and everything nice. She later named it candyland. She proudly took her creation to her lab, and accidentally spilled an experimental liquid known to be possessed with ghosts of old dictators. It spread around the board, bringing these fantasy characters to life. And the rest was history.

In 1949s Candyland, the original goal was to get to the castle of King Kandy. King Kandy would share his esteemed wealth with the 4 young children who reach the castle on time.

They would live happily ever after, having a feast and celebrating. At the end of the celebration, the board game would fold into itself and go back to its default: the game and the Candyland world would reset. The characters would all lose their memories and their journey would start from the beginning.

In this way, the Candyland characters lived in joyous harmony, being able to constantly replay the game and have another celebration. Everyone was happy, memory-less but content, nonetheless.

Introduction and History:

The original Candy Land board game has now been sent to the Smithsonian as part of an exhibit about the history of board games. What no one realized about the original Candy Land game was that all the characters existed and lived their lives through the actions of the players, and at the end of each game their lives would always be reset to the same point. Originally no one understood this, not even the characters in the game due to their constant memory loss. However, after being displayed at the Smithsonian, the board set out and never folded away, the characters began completing the story over and over again. Restarting the game once they got to King Kandy's castle, without the wiping of their memories that folding the board would trigger. They did this almost too many times to count. After many restarts, the board's magic started to wear off. The characters started to remember who they were, and what they've done.

King Kandy was the first to gain his memories back. He got annoyed that he had to share his wealth with the kids who managed to cross Candy Land. Every round made him lose more and more and he didn't know when it would stop. So he took measures to preemptively stop the kids from reaching his palace. At first it was small things, then his actions grew, and as more people started to gain their memory back King Kandy grew more brutal. King Kandy turned his cuddly monarchy into a harsh dictatorship that focuses on preventing the 4 kids from reaching his palace.

Recently in Candyland, resources have become scarce since the game is no longer resetting. However, since the world isn't resetting, technological innovations have begun to emerge. The citizens of Candyland have begun to utilize the peanut oil as a fuel source. They are able to fuel military vessels like Warhammers, a type of fortified military hover-ball that can be also used as land, sea and aerial vehicles. There has also been an increase in the usage of peppermint and licorice as raw building materials, which have been used to build houses and other structures. Ground up peanuts have also been used as a type of gunpowder, which has been problematic for some of the residents of peanut acres. The Gumdrop Mountains have now devolved into a mining town as King Candy believes that he will unearth the bottom of Candy Land.

Current Status:

Currently in Candyland, all people's memories have been regained. Everyone remembers the lovely celebrations each time an adventure was completed, and how generous King Kandy used to seem to be in sharing his wealth. But King Kandy is greedy and is filled with anger at the adventurers for "taking things from him." He is no longer generous. In fact, there are military outposts in many parts of Candyland, attempting to prevent anyone from "stealing his wealth" ever again. Candyland has become a vicious dictatorship and no one feels safe.

This is why an uprising has begun. The word is being spread around Candyland that it is time to fight back. But be aware, a rumor has been circulating about Grandma Nutts oil wealth. If she is Candylands only oil source, then where is all her money going? And why is King Kandy so wealthy in the first place?

Many call for Candyland citizens to unite to take King Kandy's power away and build a safe and peaceful world. Let's get to it.

Candy Land Locations:

There are many important locations in Candy Land. The Start is where the 4 kids journeys started. It was once a place of great adventure but now it is a place of great sorrow. Rainbow Trail is a popular shortcut to Peanut Acres, with a beautiful view into Licorice Forest. The Gingerbread Tree is a friendly sentient tree that resides near the beginning of Candyland. It is good friends with the Gingerbread Kids Jib and Ginger. Peppermint Forest is the home of Mr Mint and Snow Beaver. The forest is home to the tallest candy-cane trees and a distributor of hand-to-hand combat weapons. Gumdrop Mountains is a tourist attraction, run by Jolly, that has been turned into a mining town.

Gumdrop Pass for those who are trying to avoid the tourist-heavy area, this shortcut has a nice view of the Gumdrop Mountains and heads you towards the Licorice Forest. Licorice Forest is the home of Lord Licorice, and his Licorice castle. Additionally, this is where the Licorice Lagoon lies, a fishing spot where the most popular species is Sweet-ish Fish. Peanut Acres holds

Candyland's many peanut fields. These peanut fields are where Grandma Nutt and Bazz's residence is. If you have a peanut allergy, you must sign a waiver to enter. The peanut oil produced there also acts as fuel for vehicles and weapons.

Lollipop Labyrinth is a maze of trees, one easy to get stuck and lost in, and houses outposts of King Kandy's military. Snowflake Lake is where Frostine lives and is the main water supply for Candyland. Chocolate Swamp is Gloppys residence, and is filled with cocoa powder-fudge quicksand pits. Of course, the Candy Castle is where King Kandy lives. This is the headquarters for all Candyland military operations. A majority of Candyland's wealth is stored in Candy Castle and is locked in the federal reserve, which is in the shape of a gumball machine.

Delegate List

Lord Licorice:

Lord Licorice is very proud of the land they have under their name, calling themself a Lord because of it. They even profit off of it, selling licorice wood, and permits for fishing in Licorice Lagoon. While they support the movement to overthrow King Kandy, they are often trying (and mostly failing in their attempts) to take over Candy Land for themself and turn everything into licorice. Luckily for Candy Land, they are both clumsy and easily sidetracked.

Buzzy:

He is a brown vulture with gray eyes, a yellow beak and feet, a copper belly, and a pink head. Although his appearance may be intimidating or odd, never fear, Buzzy is a sweet kind guy. He radiates the energy of a cute and cuddly puppy, where it's almost impossible to not like him. Regardless of who's with, he brings a smile to anyone's face and lights up every room with his merry spirit.

Sir Swirl:

As one of the very few supporters of King Kandy, he has devoted his life to protecting his name. Which is why he is a hated member of the Candyland community. Even with this, Swirl is never discouraged, he is actively striving to bring back King Kandy's influence, firstly by making sure the revolt does not proceed. Although he seems a calm and quiet man, he is calculated and knows exactly what he is doing at all times. His intelligence is what caused him to be appointed by King Kandy as his right hand man — and he takes this title very seriously.

Gramma Nutt:

Gramma Nutt resides in her small humble cottage in Peanut Acres with her loyal dog Bazz. She carefully tends to her peanut fields, producing peanut oil, the main source of fuel for all of Candyland. She is Candyland's only oil source, and therefore must be profiting greatly off of this resource... right? Gramma Nutt often experiments with her magic peanuts, manipulating the types of oil produced and the effects it can have on any product that uses it (though oil is mainly used for weaponry...). She is a fun and cheerful soul, with peanuts for everyone!

Bazz:

Gramma Nutt's personal assistant, he is very well liked in his community and known for his friendly and reliable attitude. A dedicated dog, he sticks by Gramma Nutt's side like a loyal good boy. Gramma Nutt's best friend, he couldn't imagine his life without her. He is a dog of very little words and very many smiles.

Jolly:

A jovial gumdrop monster that lives on the outskirts of King Kandy's castle, he is a loyal defender and guard of the king and his castle, lurking around and protecting the fort. True to his name, Jolly is well, jolly. He's a funny little guy, often looked down upon because of his size, but he is not to be underestimated. His loyalty to those close to him is like none other, and thankfully for the King, he happens to be one of his supporters.

Mr. Mint:

Mr. Mint is a lumberjack, living in Peppermint Forest. He controls the production and distribution of the weapons made from the sharp branches of the candy-cane trees. Although he somewhat resembles a clown, never mention this to him as he is incredibly insecure. He enjoys living a quiet and peaceful life, and is not confrontational at all, whatsoever. His shy tendencies often cause him to be overlooked in large group settings, although he is an incredibly strong and smart man, if only he'd come out of his shell.

Snow Beaver:

Snow beaver is an adorable pet belonging to the infamous Mr Mint. Snow Beaver lives in the Peppermint Forest, where he loves to go exploring. Even though Mr. Mint is socially closed off, Snow Beaver makes him feel entirely comfortable. He is a confident little beaver, who makes friends with anyone he encounters and gains a special place in everyones' hearts'. It's hard to not love Snow Beaver — that's just who he is.

Frostine:

Recent divorcee of King Kandy, Frostine is more than eager to take down her ex-husband and hopefully claim his wealth. While known to be very kind and wise, this kindness is reserved for anyone other than her ex. The divorce court did not seem to go her way, having signed a prenuptial agreement that prevented her from gaining any of his assets after the divorce. Frostine's main goal is to take all of the wealth that she believes is rightfully hers, from a man she was once very close to.

Cupcake:

King Kandy and Frostine's daughter is now going through a lot amid her parents' very public, and very negative divorce. As her parents could not be on worse terms, she criticizes her father and blames him for the end of the marriage. With her mother, she is keen on making sure her father loses all that he has, as she believes it is hers. She believes this serves him right and would love to see him suffer and thus, has been a very key component in the revolution against King Kandy.

Lolly:

Lolly is a happy-go-lucky lollipop fairy with a magical lollipop scepter. She is very inquisitive and easily distracted. She follows her nose wherever it leads her, flying from place to place in the lollipop woods. Despite her sweet demeanor, she can be sour and irresponsible with

her words, and very menacing, due to her dangerous sticky lollipops posing a danger to any wandering children. Almost unaware of the threat she poses, she continues to be one of the most friendly characters in Candyland. But, her childlike attitude and carelessness is still a large flaw, one many elders look down upon.

Gloppy:

Gloopy is a part of the Chocolate Swamp, a lovable glop of chocolaty goo who might look like a monster but is really the sweetest guy you will ever meet. Gloppy gets very lonely sitting in the swamp all by himself. His day to day life consists of waking up, protecting the swamp, and getting mistaken for a monster, which makes him very sad. So, give him a hug and you'll have a friend forever, he really needs it.

Jib:

Jib is one of the four kids. He's an emotional cookie. He cares a lot about his friends and finds them very important to him. He would probably do anything to them. With this, one thing he can't do is be around peanut oils, as his very severe peanut allergy gives him allergic reactions so life-threatening he requires the use of an Epipen. And because he is aware of this, he is incredibly afraid of the Peanut Acres, avoiding anyone and anything with any ounce of relation to said place.

Grandma Gooey:

Grandma Gooey is a proud resident of the special chocolate mountain. Being widely known as the best cake baker, Grandma Gooey uses the chocolate mountain to create delicious

chocolate cakes. She is one of the sweetest old lady's around, however, hates when the child steals pastries from her. She is Candyland's grandmother, having a big heart and motherly aura, offering her wisdom to anyone who will listen.

Ginger:

Ginger is one of the few kids who roams around in the peanut fields. Ginger, being a curious fellow, stumbled across Grandma Nutt's river of peanut oil developing a peanut allergy. His peanut allergy, which is extremely fatal, has been a nuisance in his everyday life. Such a nuisance that, many times, Ginger may appear very sad or closed off. Even with this, he has an incredibly big heart, if you catch him at the right time, that is. Otherwise, he tends to be in his own world, forgetting, or attempting to forget, his problems.

Fluffypuffer:

As the name suggests, Fluffypuffy is a fluffy, cuddly, sweet, and genuine guy. Although he towers over everyone with his large height, his one weakness is his deathly peanut allergy. Do not, under any circumstances, mention anything related to peanuts in front of him. He gets incredibly angry, and for a big guy who is usually the sweetest person alive, this is not a sight to see. So be careful and most importantly — beware.

Twirly Girl:

A candy creature living in candy land, Twirly girl is known to be very giggly and outgoing. She's carefree and unafraid to speak her mind, which makes her incredibly loved amongst the older generation of Candyland citizens who often view her as their child. Often not paying attention to her surroundings, she is a child at heart, and has always been. She finds herself unable to be very serious on any subjects, aside from when it concerns her very serious, and very fatal; peanut allergy.

Marsha Mellow:

Marsha Mellow, a childhood friend of Reese. Marsha wants to enjoy the journey towards meeting King Kandy. In her free time, Marsha travels to Grandma Gooeys place to eat some delicious sweets, savoring every bite. Although she tends to cause trouble, she means no harm and wants to eat her treats. She may be a little slow, but she means well. Her troublesome mixed with her oblivious nature is not a good combination but she can't help it.

Reese:

Reese, an original child of Candyland, traveled high and low to meet King Kandy and be able to soak in all the glory of his riches. But, once King Kandy's greed was exposed, Reese was discouraged. Gone was the carefree, vibrant, full of life child. He became closed off, nonchalant, uncaring. Due to him gaining his memory first, he was unable to hold onto the faux sense of happiness. While Reese's peanut allergy is severe, as long as he has access to his medicine he'll be okay.

Twiks:

Twiks was one of the original kids who would travel CandyLand in a voyage to meet King Kandy. However, he gained his first memory after a Warhammer explosion knocked him out before one of the final resets. His self awareness has only exposed his sensation for vengeance as the Warhammer explosion burned half his face. His rational outbursts of anger over the king's increased military presence near rainbow trails have often clouded his judgment. Now that Twiks is more self aware, he has become increasingly interested in the mining activities of Gumdrop Mountains.

E. Claire:

E.Claire grew up in the south of the chocolate mountains, eager to explore. A proud resident of chocolate mountains, she visits Grandma Gooey from time to time to assist her with the baked goods. She is one of the first people to retrieve her memory, right after King Kandy, which makes her very passionate about taking him down. She thrives off productivity and is one of the smartest characters in Candyland.

Questions to Consider/Committee Mission

- How should we overthrow King Kandy?
- How can we prevent future environmental damage to CandyLand?
- Was the loop a good thing?
- Is there a way to restart the loop?
- What would a post-King-Kandy candy land look like?

